



## BLOODLUST SET

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Captain Tpar has set a date for the Pirates next Bloodlust!

Saturday, March 8, 2008, at 8:00 PM Central Time will be the date for our next gathering. For those who are less aware of the tradition of Bloodlust, its especially important that you read on.

Bloodlust is a semi-regular event where the members of the Pirates meet, hear a short talk from the Captain or a designated senior officer, and then will see the promotion of additional officers. Following the promotion of new officers, the members of the kinship have the opportu-

nity to ask questions of the Captain and his officers.

After the question and answer period, dueling is held. The duels can be very lengthy, such as when two minstrels go at it, or very short.

This is a MANDATORY guild event. What this means is that if you are online, you MUST be present for this event. The event is held in the Kinship house, and everyone has the ability to port directly to the kinship house. If you are online and do not attend, an officer will contact you and ask you to come. If you still refuse, you may be hanged from a

yardarm, and then removed from the crew.

Bloodlust is always a lot of fun. Most Pirates look forward to this time of camaraderie with their fellow Pirates, the opportunity to see their mates promoted, and the chance to interact and even duel their Captain and officers.

We hope all are able to come and enjoy the festivities.

Remember: Saturday, March 8, 2008 at 8:00 PM Central Time!



The Knight of the Sea is an award granted to a pirate who has shown time and time again uncommon courtesy, valor, humility, and loyalty to the kinship. In addition,

### Knight of the Sea

through their gallantry and selflessness, they have typically foregone honors while helping others achieve greatness.

The Knight of the Sea award is rarely given. Pirates don't make great

Knights. However, the tradition and the medal remains in the event that one of the pirates can exemplify the example required for reward.

## The History of Piracy—Rome

Some of the earliest problems with piracy began with the Romans. During the growth of the early Empire, (about 100 BC), piracy flourished around the Mediterranean, mostly due to the abundance of shipping carrying goods to Rome, and the lack of Roman political will to do anything about it.

The years from 70 BC to 30 BC were years of almost constant civil war for Rome, during which time pirates grew in their boldness and their wealth. At the height of the pirates power, they

boasted a number of important cities that they exclusively controlled, and had at one time over 1,000 ships in service. Many important Romans were captured by pirates and then held for ran-

som, including Julius Caesar. After Caesar was freed, he raised a small fleet, captured the pirates who had held him, and crucified them.

Eventually, the Roman commander Pompey was given a command to halt the pirates. He was authorized to raise 120,000 troops, (about 8 legions) 270 ships, and he had 6,000 talents to spend on this. He successfully did this, and the Mediterranean was free of widespread piracy for the next 300 years.



Wonders about in  
Annuminas, but also  
great Peril

Approximately 130 km north of the Shire lies Evendim. This is a huge region that is dominated by Lake Nenuil, the Lake of the Twilight. On the southern shore of this lake lies the ruins of Annuminas, which was the former capital city of the great Kingdom of Arnor.

### Evendim

This great city has now become corrupted, and the few people remaining are now serving the dark forces coming from Angmar. To this city though, the brave adventurer must go in order to discover wonderful relics that will bring their awesome power to the fight against the

dark forces of the Witch King.

Stay tuned for more information as a Pirate expedition will soon go into this terrible place.

## Member Spotlight: Master at Arms Linnear

Linnear is another member of the pirates who comes to us from the pirates on Dark Ages of Camelot. There, he was active in the pirates, and was known for his helping of others and solid advice on how to better themselves and play the game.

Linnear was promoted to Pirate Lieutenant shortly after he joined the crew on Lan-

droval, his abilities being recognized and welcomed. Since that time, he helps all the crew and has achieved the distinction of being one of the guild's finest armorers.

Linnear also serves as our Master at Arms. With that promotion came the rank of Lt. Commander. As Master at Arms, Linnear is our "law enforcement officer", and in

the case of a problem, it may be Linnear who will be charged with identifying the miscreant and bringing that individual before the Captain's Mast for justice. Fortunately, with a crew such as this, it is more likely than not that Linnear will be bored, as we do not anticipate much need to dispense justice!

Welcome aboard, Linnear!

## Henry Morgan ?? To 1688

Henry Morgan was also known as the King of the Pirates. This English pirate began his career in Jamaica, having started his career when the English captured the island of Jamaica from the Spanish in 1655. The resulting chaos allowed bands of brigands and cut-throats to form, and they began plundering the rich Spanish treasures around the Caribbean.

By 1688, Henry Morgan has been appointed a Vice Admiral in the Royal Navy, and was also serving as a

Pirate General, capturing a number of important Spanish treasure cities along the coast of Mexico and now Central America. Included in those were was the city of Porto Bello where he captured over 250,000 pieces of eight, as



Print of Anne Bonny, circa 1718

well as numerous slaves and other valuable resources.

Morgan then captured Fort San Lorenzo in Panama, and after a fierce battle, brought home a bounty of over 100,000 English pounds sterling. However, England was no longer at war with Spain, and Morgan was removed.

King Charles II pardoned him and later commissioned him to rid the Caribbean of pirates, which he again did successfully. He died in 1688 of natural causes.

## The Epic Books: Book 2

In Book 2, the fearless adventurer now heads to the Lone Lands, and there the ancient outpost of Ost Guruth. There, he will speak to Radagast the Brown, to learn how the threat of evil has come over this land.

The Red Maiden has be-

come corrupted by the Witch King. You are asked to save her, by first helping to discover the source of the corruption. The Gaunt Lords can be somewhat daunting for less than a group, and the final instance requires either an entire group, or at least one high level to assist. It

can be duo'd.

In the final instance, you will follow Gandalf around as he collects animals to lead them out of evil, and eventually, confronts the Nazgul and drives the Nazgul temporarily away.

Discover the source  
of the Corruption of  
the Lone Lands

## Officer Applications Are Due

With Bloodlust fast approaching, those wishing to apply for an officer's commission are required to submit their application, via email only, prior to February 24, 2008. To apply, see the application on the website and send an email to [bhplotro@gmail.com](mailto:bhplotro@gmail.com) with the requested information contained in the email.

Before applying, ask yourself these questions:

- Do you play consistently 3 to 5 hours per week?
- Are you willing to devote some of your play time to helping the members?
- Will you make a commitment to serve at least 6 months if selected?

- Is there at least one officer who will recommend you?

If you answered yes to these questions, then we encourage you to apply. For more information, ask any officer and they can answer your questions.

[bhp-lotro.guildportal.com](http://bhp-lotro.guildportal.com)

The Blackheart Pirates is the chapter of the Blackheart Pirates on the Landroval Server, in the game Lord of The Rings Online™ We were founded here on July 1, 2007.

The Blackheart Pirates enjoys the company of all. We accept members of any playing ability, level, or race. We have an active membership who believe in enjoying the game together, helping others, and general silliness.

If you are interested in becoming a pirate, ask any of our members to introduce you to an officer!

ARGH!

**Publisher's Statement:** The Pirate's Log is published weekly on Fridays for the Blackheart Pirates kinship on the Landroval Server, in Lord of The Rings Online.™ The opinions expressed in editorials or other articles are solely those of the authors and do not reflect the official opinion of the kinship. Letters to the editor are encouraged. If interested, send email to [bhplotro@gmail.com](mailto:bhplotro@gmail.com). Letters will be accepted for publication on a space available basis, but may also be edited for clarity and brevity. We also welcome suggestions for Pirate Spotlight and other guest articles. Send suggestions for articles or the Pirate Spotlight to the email above.

## The Captain's Mast

So far, Book 12 looks interesting. I confess, I kind of like the option to wear a Pirate Hat, and still keep my helm equipped. I can see where there are a lot of additional things which will come to mind over time where the outfit options will definitely be helpful.

Some other things which have changed, for the better in my opinion, are the fact that one can log directly into Landroval, (last played server), instead of going through the server select, and that they have increased the number of vault keepers. Huzzah! There is now a vault keeper in Esteldin, so I won't have to keep dragging around crafting components. Alas, I tend to be the world's worst pack rat, so I will probably find other

things to keep adding to my backpack.

Unfortunately, they did not do anything to help kinships. Not that I really expected this to happen, but one could always hope. Recently, however, I attended the House of Commons chat where several Turbine employees and LoTRO developers answered questions. While they did admit that there need to be changes to kinships, they refused to say what those changes might be, or when they would occur. Until then, please continue to send suggestions to the developers, asking that they increase the number of ranks, and give us the ability to both name the ranks and to assign them abilities.

I would like to take this opportunity to remind everyone about the importance of reading the website on a daily

or semi-daily basis. In addition to keeping everyone up to date on the happenings of the kinship, it serves as an important way to plan guild events and other items of interest. In addition, in the near future, there will be some website based contests which will ONLY be available to those who have read the website. The kin spends real money setting up and maintaining the website, so use it!



Captain, Blackheart Pirates